

GAMES – PROGRAM OPTION

Concept:	To inform families on one of the program options available to their sons at a Cub Scout Camp.
Topics:	<ol style="list-style-type: none">1. Games2. Their role in the program.
Methods:	<ol style="list-style-type: none">1. Play a couple of games, either as a Pack, or as Dens at the Pack Meeting.2. Select games with a specific purpose, no matter how small.3. Explain how Scouts learn important lessons, through fun activities.4. Refer to Cub Scout Leader Book, Scouting University CD ROM, Cub Scout Camping Leader Guide, Youth Handbooks, Program Helps, etc. for ideas of games to play.
Supplements:	<ol style="list-style-type: none">1. Offer a couple of small prizes for the winning Scouts and adults of the games, if it has a winner.2. Get Scouts and adults to talk about games they may have played at camp.
Notes:	Make it an interactive, fun time for everyone at the Pack Meeting.
Time:	10 minutes.

CRAFTS – PROGRAM OPTION

Concept:	To inform families on one of the program options available to their sons at a Cub Scout Camp.
Topics:	<ol style="list-style-type: none">1. Types of craft projects Scouts will participate in at camp.2. Educational value of doing craft projects.
Methods:	<ol style="list-style-type: none">1. Do a short presentation, using visuals of projects, on what crafts the Scouts may do at camp. Include how interaction with craft projects can improve skills such as hand-eye coordination, reading, hands on abilities, as well as education relating to the specific theme of the project.
Supplements:	<ol style="list-style-type: none">1. Set-up a display table of projects Scouts completed while at camp.2. If camp projects are not available, projects done in dens can be used as long as they were not done too recently.3. Have some Scouts and adults doing a specific craft project, as people arrive at the Pack Meeting, to create conversation about the topic.
Time:	10 minutes

SHOOTING SPORTS – PROGRAM OPTION

Concept:	To inform families on one of the program options available to their sons at a Cub Scout Camp.
Topics:	<ol style="list-style-type: none">1. Shooting Sports Program.2. Safety precautions (including certified instructors)
Methods:	<ol style="list-style-type: none">1. Explain both shooting options available one at a time (BB Guns & Archery).2. Invite Scouts and parents to answer questions about gun and archery safety. Keep questions short and easy (i.e. Should you point a gun, or bow at anyone, even if it is unloaded?)3. Invite Scouts up front to participate in a rubber band gun, or rubber band bow shooting range.
Supplements:	<ol style="list-style-type: none">1. Invite a Law Enforcement Officer to help with this presentation. It will lend credibility to the program, add to the comfort level of parents and can help with education on safety.
Notes:	Don't feel you can over-emphasize this program or the safety and education involved in it.
Minutes:	10 minutes.

AQUATIC ACTIVITIES – PROGRAM OPTION

Concept:	To inform families on one of the program options available to their sons at a Cub Scout Camp.
Topics:	<ol style="list-style-type: none">1. Aquatic Water Games (Day Camps)2. Swimming (Family Camps, Cub Scout / Webelos Scout Summer Camps)3. Fishing (Some Day Camps, Family Camps, Cub Scout / Webelos Scout Summer Camps)4. Paddle Boating(Family Camps, Cub Scout / Webelos Scout Summer Camps)5. Safety precautions of the BSA.
Methods:	<ol style="list-style-type: none">1. Explain aquatic activities available and which ones are available at each camp.2. Have a challenge contest for parents and Scouts about types of fish, swimming strokes, types of boats, or anything else aquatic oriented.3. Explain safety precautions (certified instructors at all camps, buddy system / checks, etc.)
Supplements:	<ol style="list-style-type: none">1. Set-up a display of aquatic equipment. <u>Don't be afraid to go big!!</u>2. Invite a lifeguard, or other aquatic enthusiast to help with the presentation.
Notes:	Don't feel you can over-emphasize this program or the safety and education involved in it.
Time:	10 minutes.